# **Rhys Thomas**

### **DESIGN**

Figma



Sketch



Adobe CC

## DEVELOPMENT



HTML5



CSS3



SASS/SCSS



**JavaScript** 



jQuery



GitHub

#### **INTERESTS**

Outside of work, I enjoy watching and playing football (soccer...), playing golf, and hiking.

#### **EXPERIENCE**

### **Senior Product Designer**

Bubble | Remote (US) | July 2023 to present

- Craft a seamless and engaging experience for users looking to extend Bubble with resources from our ecosystem
- Own the user research and testing process for all ecosystem projects
- · Lead the creation and governance of our design system, building components and writing documentation for a team of 10 designers

### **Senior Product Designer**

**Zudy** | *Remote* (*US*) | *May 2021 to July 2023* 

- · Used research and best practices to improve the usability of our SaaS nocode platform, Vinyl
- Led the UI/UX design for client applications
- Established and maintained our design system in Figma

#### **UX Developer**

Calcium | Remote (US) | Jan 2021 to May 2021

· Conducted UX reviews and enhancements for pharmaceutical websites, focusing on web accessibility

# **UI/UX Designer & Front-End Developer**

LINX LLC | Wellesley, MA | Oct 2018 to Jan 2021

 Designed and built the front end of our public-facing websites and internal software

### **CERTIFICATIONS**

# **UX Certification (Interaction Design Specialty)**

Nielsen Norman Group (NN/g) | Aug 2022

• Courses completed: UX Basic Training, Web Page UX Design, Mobile User Experience, The Human Mind and Usability, Application Design for Web and Desktop

#### **EDUCATION**

#### **University of Sheffield**

BA (Hons) Business Management | England | Sep 2013 to Jun 2017

- Graduated with a 2:1 classification
- · Courses include consumer psychology, digital marketing, creativity and innovation, essentials of marketing and business strategy.